

ISL201 Quiz3 Finalterm

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1: In C++, the name of the _____ is the same as that of a class with a preceding tilde (~) sign. Select the correct option

Utility function

Destructor

Friend function

Constructor

2: Where to put inline function during the frequent calling inside the program from multiple source files?

Select the correct option

Outside the class

Header File

Inside the class

Main()

3: Which of the following is not true about Destructor? Select the correct option

Destructors cannot be overloaded.

Destructors don't return a value.

Destructors take no arguments

Destructors cannot be used for memory manipulation.

4 What will be the output of the following code?void sampleFunction(int = 5,float = 4.1, char = 'A');int main(){ sampleFunction(50,3.2);}void

sampleFunction(int one,float two ,char three) { cout << one << ", " << two << ", " << three;}Select the correct option

5, 4.1, A

50, 3.2, A

50, 4.1, A

5, 3.2, A

5: Which function is automatically called when an object of a class is initiated?Select the correct option

Destructor

Friend function

Constructor

Utility function

6: In C++, which of the following option is used to declare a class?Select the correct option

Class

class

cLAss

CLASS

7: A constructor with arguments is known as.Select the correct option

Virtual Constructor

Destructor

Paramterized Constructor

Default Constructor

8: Which function is automatically called in C++ if we do not define it in a class?

Select the correct option

Parametrized Constructor

Inline function

Default and Parametrized Constructor

Default Constructor

THANK YOU