

- Q. No. 1. Which statement about pointer is not true?
- a) Pointer contains a value
 - b) Pointer contains a memory address
 - c) Pointer can be void
 - d) Points to an area in memory
- Q. No. 2. We cannot declare a function a friend of _____ class.
- a) *doublestream*
 - b) *istream*
 - c) *istream* and *ostream*
 - d) *ostream* only
- Q. No. 3. Variables defined in the main function are _____ to the function *main()*.
- a) Local
 - b) Static
 - c) Global
 - d) Private
- Q. No. 4. When we call a function and pass an argument, an object or variable to the function, it is called _____.
- a) Pointer
 - b) Call by value
 - c) Call by reference
 - d) Reference
- Q. No. 5. Which statement about manipulator is not true?
- a) They return a reference to insertion operator
 - b) Stream insertion operator is on the right-hand side
 - c) It automatically gets that object as parameter passed in to the function
 - d) The left-hand side is *ostream* object
- Q. No. 6. In function calling, by which method you can call the copy constructor?
- a) Call by value
 - b) Value
 - c) Pointer
 - d) Reference
- Q. No. 7. Which of the following statement is not true about overloading stream extraction operator (>>) ?

- a) First parameter is of type '*istream* & '
 - b) Returns an object of type '*istream* & '
 - c) Second parameter is passed by reference
 - d) It can be a member operator
- Q. No. 8. In class, if we have to use dynamic memory allocation, we must define a _____ for it.
- a) Reference
 - b) Constructor
 - c) Pointer
 - d) Destructor
- Q. No. 9. '*endl*' is a type of _____ manipulator.
- a) Parameterized
 - b) Parameter-less
 - c) Class
 - d) User-defined
- Q. No. 10. Stream insertion (<<) and extraction (>>) operators are always implemented as _____ functions.
- a) Non-member
 - b) User-defined
 - c) Friend
 - d) Member
- Q. No. 11. Automatic variables are created constantly and destroyed _____.
- a) All the time
 - b) Often
 - c) Sometime
 - d) Never
- Q. No. 12. Which of the following header file deals with stream extraction?
- a) *string.h*
 - b) *fstream.h*
 - c) *iostream.h*
 - d) *manipio.h*