

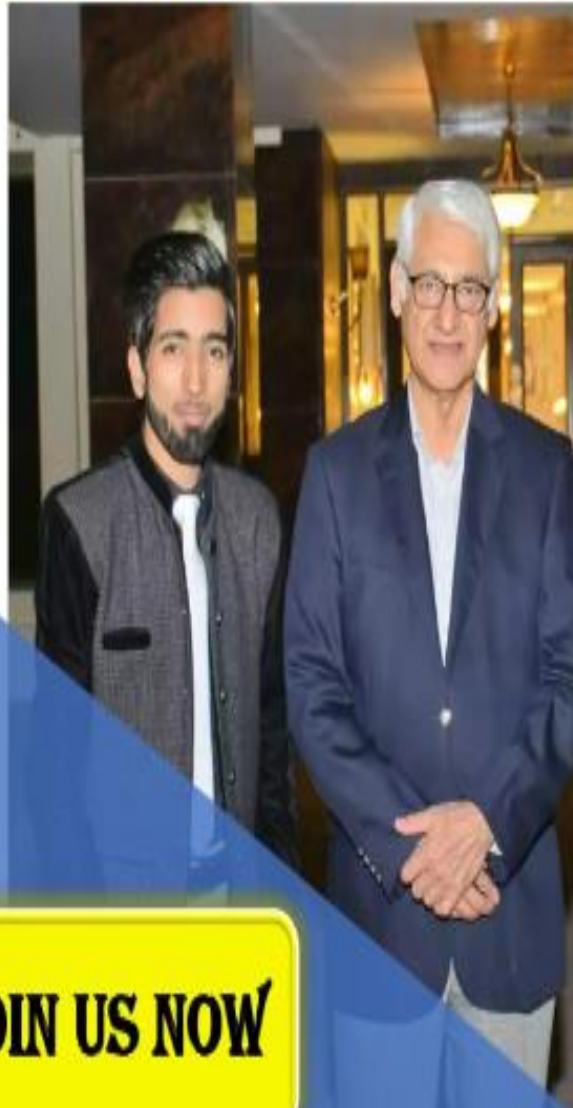
# CS-411 Visual Programming Update MCQS For Quiz-2 File Solve By Vu Topper RM

**85% To 100% Marks**

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📞 0322-4021365

<p>In WPF, Matrix transform has a single matrix property of type \_\_\_\_\_</p>

- A. <p>System.Windows.Controls.Matrix&nbsp;</p>
- B. <p>System.Windows.Media.Matrix</p>**
- C. <p>System.Media.Matrix</p>
- D. <p>System.Windows.Media.Control.Matrix&nbsp;</p>

In WPF canvas, if left and right both values are specified then \_\_\_\_\_ is ignored.

- A. left
- B. top
- C. right**
- D. Both left & right

Dependency Property has the built-in feature of providing \_\_\_\_\_

- A. Object validation
- B. Read-only classes
- C. Object Instantiation
- D. Change Notification**

A \_\_\_\_\_ is like events in Windows forms which are raised by the element in which the event is originated.

- A. Channeling
- B. Tunneling
- C. Bubbling**
- D. Direct Event

We use "UIElement" property ClipToBounds= "true" when \_\_\_\_\_.

- A. We want area child element don't cross the boundary of parent. ok**
- B. Parent area also increase on increasing of area of child element.

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- C. We want area of child element is allowed to cross the boundary of parent.
- D. None of these these.

\_\_\_\_\_ allows child elements in a tree of elements to obtain the value of a particular property from parent elements.

**A. Property Value inheritance**

- B. Property Element
- C. Property Abstract Nature
- D. Property Polymorphism

The attached property is separated by a \_\_\_\_\_

- A. Dot
- B. Semi colon
- C. Comma
- D. Colon**

In tunneling, event move from \_\_\_\_\_.

- A. Top to Down**
- B. Right to Left
- C. Diagonally
- D. Left to Right

Type Converter exists for \_\_\_\_\_ transform.

- A. Scale**
- B. Translate
- C. Render
- D. Matrix

\_\_\_\_\_ Function registers routed event.

- A. RegisteredRoutedEvent();
- B. Registrerroutedevent();**
- C. RegistersRoute();

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D. RegisteroutedEve();

Which of the following property will be used to restrict the user to not decrease the height of a WPF element from a specific value?

- A. DecreaseHeight
- B. MinimumHeight
- C. HeightMinimum
- D. MinHeight**

\_\_\_\_\_ is the callback which can be registered with property that can change the value of property.

- A. Element Property
- B. Bubbling
- C. Coerce**
- D. Tunneling

Which one of the following is NOT a routed event?

- A. Bubbling
- B. Tunneling
- C. Channeling**
- D. Direct

Dockpanel uses \_\_\_\_\_ property while docking elements in different orientations.

- A. Attached**
- B. Resolution Independency
- C. Rich composition
- D. Property Value Inheritance

In Dockpanel, \_\_\_\_\_ attribute doesn't fill the remaining space at the end.

- A. Lastchildfill=nil;
- B. Lastfill=true;
- C. Lastchildfill=true;

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**D. Lastchildfill=false;**

In Bubbling, event moves from \_\_\_\_\_

**A. Bottom to Top**

B. Left to Right

C. Right to Left

D. Top to Bottom

96 pixels are equal to \_\_\_\_\_ inch (es) in DPI display settings.

A. 2

B. 3

C. 1

**D. 4**

\_\_\_\_\_ is the subclass of grid used to freeze some rows and columns of grid.

A. Grid Panel

B. Wrap Grid

C. Selective Panel

**D. Selective Scrolling Grid**

GDI stands for \_\_\_\_\_

A. Graphical Dots Interface

B. Graphic Device Infrastructure

C. Graph Device Instructions

**D. Graphic Device Interface**

The goal of WPF and XAML is used to keep separate the user interface design and \_\_\_\_\_

A. Tools

B. Content

C. Element Tree

**D. Implementation**

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Choose the correct option among the following indexers which correctly allows to index in same way as an array?

- A. A function
- B. An interface
- C. A property**
- D. A class

Identify wrong statement.

- A. Delegates is a value type**
- B. A single delegate can invoke more than one method
- C. Delegates could be shared
- D. Delegates are type safe wrappers for function pointers

In C#, all binary operators are \_\_\_\_\_

- A. Right-associative
- B. Center-associative
- C. Top-associative
- D. Left-associative**

To perform I/O operations, we must use \_\_\_\_\_ header file.

- A. <conio>
- B. <ifstream>
- C. <ofstream>
- D. <fstream>**

A single try block must be followed by which of these?

- A. catch
- B. both finally & catch**
- C. finally
- D. throw

Select the correct statement about constructors in C#?

- A. Constructors has a return type
- B. Constructors can not be overloaded

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- C. Constructors can not be declared as private
- D. Constructors have same name as that of class.**

Which of the following does NOT include in event processing operations?

- A. Reading Events
- B. Deleting Events**
- C. Terminating Events
- D. Transforming Events

Indexers are similar to properties, but are accessed via a/an \_\_\_\_\_ rather than a property name.

- A. Index Argument**
- B. Pointer
- C. Reference
- D. Integer Argument

In C#, when an object type is converted to a value type, it is called

- A. Abstraction
- B. Data Conversion
- C. Polymorphism
- D. Unboxing**

Events are based on the principle of \_\_\_\_\_.

- A. Request
- B. Coupling
- C. Response
- D. Decoupling**

Vector Graphics measure in \_\_\_\_\_

- A. Ordinal Scale
- B. Real units**
- C. Ratio

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D. Intervals

\_\_\_\_\_ key will provide a label access in WPF.

- A. Ctrl
- B. Alt**
- C. Shift
- D. Ctrl+Alt

Choose the correct option about Extension methods in C#.

- A. They must be declared in the same assembly (but may be in different source files)
- B. They can be declared as instance member
- C. They must be declared static**
- D. Extension methods can be used to override existing instance methods

\_\_\_\_\_ library is used for dictionary in C#.

- A. System.Windows.ResourceDictionary**
- B. System.Windows.Dictionary
- C. System.Windows.Resource
- D. System.Windows.DictionaryResource

BAML is compressed representation of \_\_\_\_\_.

- A. CAML
- B. XAML**
- C. CAMLNS

In XAML, tag declaration is equivalent to C#'s \_\_\_\_\_

- A. Object Validation
- B. Variable declaration
- C. Object declaration
- D. Object instantiation**

Choose the correct syntax of Jagged Array in C#.

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- A. int jaggedArray=new int[3];  
B. int jaggedArray[]=new int[3];  
**C. int[][] jaggedArray = new int[3][];**  
D. int[] jaggedArray=new int[3];

**Question No:1**

**(Marks:1)**

**Vu-Topper RM**

Translate Transform works on \_\_\_\_\_ axes.

- A. A  
B. B  
**C. X**  
D. Y

**Page 86**

**ok**

**Question No:2**

**(Marks:1)**

**Vu-Topper RM**

CAML Stand for-----

**Compiled Application Markup Language Page 68**

**Question No:3**

**(Marks:1)**

**Vu-Topper RM**

Additional XML namespaces (on the root or on children) must be \_\_\_\_\_ to be used on any identifiers from that namespace.

- A. Given a common prefix  
B. Qualified with "Pre" keyword  
**C. Given a distinct prefix**  
D. Qualified with "Ext" keyword

**Page 71**

**Question No:4**

**(Marks:1)**

**Vu-Topper RM**

Markup extensions are surrounded by \_\_\_\_\_

**Angle brackets Google**

**Question No:5**

**(Marks:1)**

**Vu-Topper RM**

\_\_\_\_\_ is represented by an event-object.

- A. Information  
B. Entity  
C. Object

**D. Event**

**Page 7**

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**Question No:6**

**(Marks:1)**

**Vu-Topper RM**

“Situation” is an event occurrence that requires a(n) \_\_\_\_\_.

**A. Reaction Page 8**

- B. Class
- C. Object
- D. Action

**Question No:7**

**(Marks:1)**

**Vu-Topper RM**

In C#, comments are written using \_\_\_\_\_.

A. # and \*//\*

**B. // and /\*\*/ Page 14**

C. # and /\*

D. // and \*//\*

**Question No:8**

**(Marks:1)**

**Vu-Topper RM**

During the program execution, program can be stopped with the help of \_\_\_\_\_.

- A. Attributes
- B. Compiler
- C. Exception Handling

**D. Breakpoints Page 47**

**Question No:9**

**(Marks:1)**

**Vu-Topper RM**

The result of Exception can bring \_\_\_\_\_ in the program.

- A. Reliability
- B. Stability

**C. Inconsistency Page 40**

D. Consistency

**Question No:10**

**(Marks:1)**

**Vu-Topper RM**

Cool stands for \_\_\_\_\_.

- A. Class Oriented Object Language
- B. Consumer Oriented Object Language

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C. C-like Object Oriented Language

**D. C++-like Object Oriented Language**

**Page 13**

**Question No:11**

**(Marks:1)**

**Vu-Topper RM**

Graphical user interfaces and the event-driven model is not applied on which of the following?

A. Web Application

**B. Console Application**

**Page 5**

C. Mobile Application

D. Desktop Application

**Question No:12**

**(Marks:1)**

**Vu-Topper RM**

What is NSMutableArray?

A. Object

B. Method

**C. Class Reference**

**Page 217**

D. Group

**Question No:13**

**(Marks:1)**

**Vu-Topper RM**

Objective – c introduces \_\_\_\_\_ messaging in c?

**A. Smalltalk style**

**Page 217**

B. Short session

C. Group

D. New Style

**Question No:14**

**(Marks:1)**

**Vu-Topper RM**

\_\_\_\_\_ Can add/remove/change “CSS” properties based on input or mouse clicks.

A. J#

B. JQuery

C. HTML

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**D. None of the given option**

**Page 196**

**Question No:15**

**(Marks:1)**

**Vu-Topper RM**

Which of the following is built from request-response?

- A. Event-processing Architecture (EDA)
- B. Service-driven Architecture (SDA)

**C. Service-oriented Architecture (SOA)**

**Page 13**

**Question No:16**

**(Marks:1)**

**Vu-Topper RM**

In System.Console, "Console" is a \_\_\_\_\_ which enables us to do console Input and Output.

A. Structure

**B. Class**

**Page 14**

C. Namespace

D. Library

**Question No:17**

**(Marks:1)**

**Vu-Topper RM**

\_\_\_\_\_ events may or may not relate to an actual occurrence.

A. Observed Events

B. Deducted Events

**C. Probabilistic Events**

**Page 10**

**Question No:18**

**(Marks:1)**

**Vu-Topper RM**

\_\_\_\_\_ method reads the whole document in memory.

**A. XmlDocument**

**Page 48**

B. XmlLine

C. XPath

D. XmlReader

**Question No:19**

**(Marks:1)**

**Vu-Topper RM**

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\_\_\_\_\_ processing operations include reading, creating, transforming, and deleting events.

A. Observed Events

**B. Common event** Page 10

C. Deducted Events

D. Probabilistic Events

**Question No:20**

**(Marks:1)**

**Vu-Topper RM**

The interface forces each component to expose specific \_\_\_\_\_ members that will be used in a certain way.

A. Private

**B. Public** Page 40

C. Both of above

**Question No:21**

**(Marks:1)**

**Vu-Topper RM**

Extension methods \_\_\_\_\_ access the private data members of the class in which they are extended.

A. may

**B. Cannot**

C. may not

D. can

**Question No:22**

**(Marks:1)**

**Vu-Topper RM**

AML is compressed representation of \_\_\_\_\_.

**A. XAML**

B. CAML

C. HTML

**Question No:23**

**(Marks:1)**

**Vu-Topper RM**

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In context of XAML child element rules, if the child is plain text and a type converter exists to transform the child into the parent type (and no properties are set on the parent element), treat the child as the input to the type converter and use the output as the \_\_\_\_\_.

**A. Parent object instance**

B. Interface object instance

C. None

D. Child object instance

**Question No:24**

**(Marks:1)**

**Vu-Topper RM**

Is Numeric (string s) is a function of \_\_\_\_\_ class.

A. math class

B. program class

C. string class

**D. MyUtils class**

**Question No:25**

**(Marks:1)**

**Vu-Topper RM**

XAML specification defines rules that map ".NET" namespaces, types, properties, and events into \_\_\_\_\_.

I) XML namespaces

II) XML elements

III) XML Attributes

A. (I) Only

B. (II) Only

**C. (I), (II) and (III) only**

D. (III) Only

**Question No:26**

**(Marks:1)**

**Vu-Topper RM**

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Visual Studio has a snippet called \_\_\_\_\_ that automatically expands into a definition of a dependency property, which makes defining one much faster than doing all the typing yourself.

**A. Propdp**

- B. Property extension
- C. Dpprop
- D. Dependency property

**Question No:27**

**(Marks:1)**

**Vu-Topper RM**

Suppose we want to restrict the user to don't decrease the height of a WPF element from a specific amount then which property will be used?

**A. MinHeight**

- B. none
- C. HeightMinimum
- D. MinimumHeight

**Question No:28**

**(Marks:1)**

**Vu-Topper RM**

WPF element in "DockPanel" has property "dock". There is/are \_\_\_\_\_ possible value(s) of "dock" property.

- A. One
- B. Two
- C. Four**
- D. Three

**Question No:29**

**(Marks:1)**

**Vu-Topper RM**

WPF4 was released in

- A. 2016
- B. 2014
- C. 2012
- D. 2010**

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**Question No:30**

**(Marks:1)**

**Vu-Topper RM**

\_\_\_\_\_ allows to keep the user interface description and implementation separate.

- A. GDI
- B. WPF**
- C. Avalon
- D. Altia

**Question No:31**

**(Marks:1)**

**Vu-Topper RM**

When the data is passed from one place to another in chunks, this data is called \_\_\_\_\_.

- A. Bits
- B. Line
- C. Stream**
- D. Byte

**Question No:32**

**(Marks:1)**

**Vu-Topper RM**

We want the width of button should cover the whole width of StackPanel in WPF then, what should be the value of HorizontalAlignment property of button?

- A. Parent
- B. Whole
- C. Fill
- D. Stretch**      **ok**

**Question No:33**

**(Marks:1)**

**Vu-Topper RM**

Which of the following is/are not derived from "Control" class?

List Box

**None of the given**

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**Question No:34**

**(Marks:1)**

**Vu-Topper RM**

\_\_\_\_\_ library is used to import the dependency properties in WPF project.

A. System.Windows.Dependency

**B. System.Windows.DependencyProperty**

**ok**

C. System.Windows.property.Dependency

D. System.Windows.Property.Dependency

**Question No:35**

**(Marks:1)**

**Vu-Topper RM**

Dependency properties are represented by \_\_\_\_\_ .

**A. System.Windows.DependencyProperty**

B. System.Windows.Dependency.Property

C. System.Windows.Dependency

D. System.Windows.Property.Dependency

**Question No:36**

**(Marks:1)**

**Vu-Topper RM**

In context of XAML child element rules, if the parent supports a content property and the type of the child is compatible with that property, treat the child as its \_\_\_\_\_ .

A. Super class

B. Sub class

**C. Value**

D. Interface

**Question No:37**

**(Marks:1)**

**Vu-Topper RM**

The \_\_\_\_\_ user interfaces, enabled by WPF, is getting a lot of attention.

Loutish

**Polished**

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**Question No:38**

**(Marks:1)**

**Vu-Topper RM**

If we want to move an object in the 2-D x-y coordinate system then \_\_\_\_\_ class will be used.

**A. Translate Transform**

B. Skew Transform

C. Skew Transform

D. Rotate Transform

**Question No:39**

**(Marks:1)**

**Vu-Topper RM**

The \_\_\_\_\_ method is used to read the whole file at once.

A. ReadAllText("test.txt");

**B. ReadAll();**

C. Read("test.txt");

D. ReadLine();

**Question No:40**

**(Marks:1)**

**Vu-Topper RM**

With the help of WPF, an ugly looking application can be \_\_\_\_\_ by the designers.

A. Rearranged

B. Re-created

**C. Re-themed**

D. Rejected

**Question No:41**

**(Marks:1)**

**Vu-Topper RM**

If we want to place a component at top in "dockpanel" then which one is correct syntax?

A. Dock="Top"

B. PanelDock="Top"

C. DockPanel="Top"

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Question No:42

(Marks:1)

Vu-Topper RM

Which order is used to change the Z order of elements in WPF?

**Zindex**

Question No:43

(Marks:1)

Vu-Topper RM

\_\_\_\_\_ is a method of copying a design by reverse engineering and then recreating it without infringing any of the copyrights and trade secrets associated with the original design.

**Clean room design**

Question No:44

(Marks:1)

Vu-Topper RM

\_\_\_\_\_ is not a defense against patents and clean room design.

- A. Event Invention
- B. Clear Room Design
- C. Dependent Invention

**D. Independent invention**

Question No:45

(Marks:1)

Vu-Topper RM

Superset of canvas is \_\_\_\_\_.

**Grid**

Question No:46

(Marks:1)

Vu-Topper RM

Why do we use cin.get() in C++ Program?

- A. It is used to access character array**
- B. It is used to print all values of array
- C. It is used to take input from user
- D. It is used to get numeric data

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**Question No:47**

**(Marks:1)**

**Vu-Topper RM**

In XML, CDATA Section looks like:

**A. <![CDATA[.....]]>**

B. ![CDATA[ ... ]]>

C. <![CDATA[ ... ]]

D. <[CDATA[ ... ]]>

**Question No:48**

**(Marks:1)**

**Vu-Topper RM**

In C++, which of the following library is included for 'cin' and 'cout' function?

**#include<iostream>**

**Question No:49**

**(Marks:1)**

**Vu-Topper RM**

Silver light is the subset of \_\_\_\_\_

**.NET**

**Question No:50**

**(Marks:1)**

**Vu-Topper RM**

In WPF, If we try to add listbox item in listbox object which is already null, it will give us \_\_\_\_\_

A. Logical error

B. Syntax error

**C. Runtime exception**

D. Compile time error

**Question No:51**

**(Marks:1)**

**Vu-Topper RM**

DependencyProperty.Register is the \_\_\_\_\_ type of method of dependency property.

**A. Static ok**

B. Class

C. Element

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D. Abstract

**Question No:52**

**(Marks:1)**

**Vu-Topper RM**

When a user select element from listbox, after selecting compiler marked the selected element as\_\_\_\_\_

- A. Fix
- B. Bubble
- C. Selected

**D. Handled**

**Question No:53**

**(Marks:1)**

**Vu-Topper RM**

At the time an event is fired, the \_\_\_\_\_ methods (with that event) will be invoked.

**Registered**

**Question No:54**

**(Marks:1)**

**Vu-Topper RM**

Which keyword is used to define the macros in C++?

**#define**

**Question No:55**

**(Marks:1)**

**Vu-Topper RM**

What is the return type of destructors?

**No return types**

**Question No:56**

**(Marks:1)**

**Vu-Topper RM**

Which type of panel is used when we have to customize the builtin controls in wpf?

- A. Grid
- B. Wrap
- C. Stack

**D. Primitive ok**

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**Question No:57** (Marks:1) **Vu-Topper RM**  
In XAML 2006, X: Classmodifier by default access level is \_\_\_\_\_

**Public**

**Question No:58** (Marks:1) **Vu-Topper RM**  
\_\_\_\_\_ is an occurrence within a particular system or domain.

**Event Page 6**

**Question No:59** (Marks:1) **Vu-Topper RM**  
A \_\_\_\_\_ enables to extend XAML and set any property that can be sent in XAML using attribute syntax.

**Markup Extension**

**Question No:60** (Marks:1) **Vu-Topper RM**  
XAML is a strict version of \_\_\_\_\_

**HTML**

**Question No:61** (Marks:1) **Vu-Topper RM**  
\_\_\_\_\_ Sequence is not allowed within a CDATA section.

- A. < >
- B. ( )
- C. ] ]**
- D. { }

**Question No:62** (Marks:1) **Vu-Topper RM**  
In multitouch, each finger has its own \_\_\_\_\_ identified by separate id.

- A. Touch
- B. Touchpad
- C. Touch event

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## D. Touchdevice

Question No:63

(Marks:1)

Vu-Topper RM

Which of the following keyword is used to change data and behavior of a base class by replacing a member of the base class with a new derived member?

**A. New**

B. Base

C. Overrides

D. Overloads

Question No:64

(Marks:1)

Vu-Topper RM

What is key feature of java?

**Both a and b**

Question No:65

(Marks:1)

Vu-Topper RM

In WPF, there is any name property then that property also be taken as a substitute of \_\_\_\_\_

**X:static**

Question No:66

(Marks:1)

Vu-Topper RM

Singleton method has \_\_\_\_\_ instances(s).

**1**

Question No:67

(Marks:1)

Vu-Topper RM

The base class will have the \_\_\_\_\_ functionality of all derived classes.

A. Unique

B. Different

**C. Common**

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D. Specialized

**Question No:68**

**(Marks:1)**

**Vu-Topper RM**

The code given below is equivalent to \_\_\_\_\_.

A. <Brush Color="White">

B. <Brush Style= "SolidWhite" >

**C. <solidColorBrush Color="White"/>**

D. <WhiteBrush >MyWhiteBrush </ WhiteBrush>

**Question No:69**

**(Marks:1)**

**Vu-Topper RM**

All element of WPF have following property/properties

**Height and Width**

**Question No:70**

**(Marks:1)**

**Vu-Topper RM**

Silverlight is the subset of

**.NET**

**Question No:71**

**(Marks:1)**

**Vu-Topper RM**

Margin define an extra space \_\_\_\_\_ while considering edges of the element

**Outside**

**Question No:72**

**(Marks:1)**

**Vu-Topper RM**

Attributes parameters can either positional parameters or \_\_ parameters.

**Named**

**Question No:73**

**(Marks:1)**

**Vu-Topper RM**

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Visual studio has snippet called \_\_\_\_\_ that automatically expands into a definition of a dependency property which makes defining one much faster than doing all the typing yourself!

**Propdp**

**Question No:74**

**(Marks:1)**

**Vu-Topper RM**

Which of the following method used to read strings from the console?

**ReadLine()**

**Question No:75**

**(Marks:1)**

**Vu-Topper RM**

Which of the following is used to write single byte to the file?

**Write( )**

**Question No:76**

**(Marks:1)**

**Vu-Topper RM**

Graphical user interface and the event-driven model is not applied on which of the following?

**Console application**

**Question No:77**

**(Marks:1)**

**Vu-Topper RM**

The code below is equal to \_\_\_\_\_

**<SolidColorBrush color>="white"/>**

**Question No:78**

**(Marks:1)**

**Vu-Topper RM**

Which of the following events may or may not relate to an actual occurrence?

- A. Real Events
- B. Actual Events
- C. Expected Events

**D. Probabilistic Events**

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**Question No:79**

**(Marks:1)**

**Vu-Topper RM**

which of the following is example of tunnel key event?

**Preview key down**

**Question No:80**

**(Marks:1)**

**Vu-Topper RM**

Which of the following components generate an input event?

**Multi Touch**

**Question No:81**

**(Marks:1)**

**Vu-Topper RM**

Which of the following statement is true about raw event?

**It is introduced in an event processing system by an event producer.**

**Question No:82**

**(Marks:1)**

**Vu-Topper RM**

The root object element in XAML must specify at least \_\_\_\_\_ XML namespace(s) that is/are used to qualify itself and any child element.

**One**

**Question No:83**

**(Marks:1)**

**Vu-Topper RM**

In system console . “console” is a \_\_\_\_\_ which enables us to do console input and output.

**Class**

**Question No:84**

**(Marks:1)**

**Vu-Topper RM**

Which of the following keyword is used to declare an anonymous method?

**Delegate**

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**Question No:85**

**(Marks:1)**

**Vu-Topper RM**

This is an example of \_\_\_\_\_ when a program is written to respond to the button clicks, menu selection, and other actions of the user in whatever order the user use them

**Event-Driven programming**

**Question No:86**

**(Marks:1)**

**Vu-Topper RM**

Select the correct statement about the structure in C#?

**Its syntax is similar to class**

**Question No:87**

**(Marks:1)**

**Vu-Topper RM**

For a Horizontal grid splitter, \_\_\_\_\_ has to be specified.

A. Size

B. Hight

**C. Width ok**

D. Alignment

**Question No:88**

**(Marks:1)**

**Vu-Topper RM**

To design a complex interface which of the following technique is best to achieve the required results?

**Panels composed within panels**

**Question No:89**

**(Marks:1)**

**Vu-Topper RM**

In WPF, \_\_\_\_\_ function registers an attached property with the property system.

A. Reg\_Attached(String,Type,Type,PropertyMetadata,ValidateValue Callback)

**B. RegisterAttached(String,Type,Type,PropertyMetadata,ValidateValueCallback) ok**

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- C. Register\_Attached(String,Type,Type,PropertyMetadata,ValidateValueCallback)
- D. None of these

**Question No:90** (Marks:1) **Vu-Topper RM**

Suppose the property of x coordinates of the button timely changes in such a way that after every 100 seconds value of x coordinate increments by 1, then this case refers to \_\_\_\_\_

**Animation**

**Question No:91** (Marks:1) **Vu-Topper RM**

In WPF, clipping is done before \_\_\_\_\_

**Render transform**

**Question No:92** (Marks:1) **Vu-Topper RM**

The main method returns to zero value which indicate the \_\_\_\_\_

**Successful execution of program**

**Question No:93** (Marks:1) **Vu-Topper RM**

Which of these keywords is used to manually throw an exception in C#?

- A. Try
- B. Catch
- C. Finally

**D. Throw**

**Question No:94** (Marks:1) **Vu-Topper RM**

What is the feature of Java?

**Both (a) and (b)**

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**Question No:95**

**(Marks:1)**

**Vu-Topper RM**

“FrameworkElement” is the base class that adds support for \_\_\_\_\_

**Data binding**

**Question No:96**

**(Marks:1)**

**Vu-Topper RM**

Select correct statement about properties of read and write in C#.

**A. A read only property will only have get accessor**

B. A write only property will only have get accessor

C. A property cannot be either read only or write only

D. A property can simultaneously be read or write only

**Question No:97**

**(Marks:1)**

**Vu-Topper RM**

\_\_\_\_\_ methods are not declared, instead they get hooked up directly to events.

A. Static

B. Private

**C. Anonymous**

D. Non-Anonymous

**Question No:98**

**(Marks:1)**

**Vu-Topper RM**

The initial name for C# was \_\_\_\_\_.

A. Coal

**B. Cool**

C. Coop

D. Coap

**Question No:99**

**(Marks:1)**

**Vu-Topper RM**

Which of the following property is used to restrict the user to not increase the height of a WPF element from a specific value?

**MaxHeight**

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**Question No:100**

**(Marks:1)**

**Vu-Topper RM**

Which of the following is an entity that introduces event into the system?

**Event Producer**

Event Consumer

Event Stream

Event Channel

**Question No:101**

**(Marks:1)**

**Vu-Topper RM**

In this code statement:

Button b = sender as Button

As keyword is used for \_\_\_\_\_

**A. Casting**

B. Validation

C. Declaration

D. Instantiation

**Question No:102**

**(Marks:1)**

**Vu-Topper RM**

Which of the following method is used to read all the lines in a file at once?

A. File.read

B. File.Exist

C. File.ReadAllText

**D. File.ReadAllLines**

**Question No:103**

**(Marks:1)**

**Vu-Topper RM**

Which of the following is an insertion operator in C++?

A. &

**B. <<**

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C. >

D. = =

**Question No:104**

**(Marks:1)**

**Vu-Topper RM**

A fraud detection event on banking transaction is an example of \_\_\_\_\_

**Probabilistic events**

**Question No:105**

**(Marks:1)**

**Vu-Topper RM**

Handlers in C# for routed events have a \_\_\_\_\_ parameter

**System.Object ok**

System. Handlers

**Question No:106**

**(Marks:1)**

**Vu-Topper RM**

Which of the following feature enables to obtain information about the use and capabilities of types at runtime?

A. Attributes

**B. Reflection**

C. Properties

D. Runtime type ID

**Question No:107**

**(Marks:1)**

**Vu-Topper RM**

In grid, elements are arranged in multicolumn and multirow like a \_\_\_\_\_ in HTML.

**Table**

**Question No:108**

**(Marks:1)**

**Vu-Topper RM**

\_\_\_\_\_ is the necessary condition to implement delegates.

A. Inheritance

**B. Class Declaration**

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- C. Function overloading
- D. Runtime Polymorphism

**Question No:109**

**(Marks:1)**

**Vu-Topper RM**

Which of the following is not a function of XML?

- A. Store information
- B. Style information**
- C. Structure information
- D. Transport information

**Question No:110**

**(Marks:1)**

**Vu-Topper RM**

In a code segment, if the Visibility="Collapsed" then which of the following events are not generated?

- A. Mouse Events**
- B. RoutedEvents
- C. Key down Events
- D. Keyboard Events

**Question No:111**

**(Marks:1)**

**Vu-Topper RM**

To create rollover effect, the preferred way is to use \_\_\_\_\_ with IsMouseOver property

- A. Trigger**
- B. Element
- C. Bubbling
- D. Tunneling

**Question No:112**

**(Marks:1)**

**Vu-Topper RM**

Which one of the following is the builtin transform function in WPF?

- A. Left Move
- B. Top transform

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C. Query transform

**D. Matrix Transform**

**Question No:113**

**(Marks:1)**

**Vu-Topper RM**

If we want to rotate an object clockwise about a specified point in a 2-D x-y coordinate system then \_\_\_\_\_ class will be used.

A. Skew Transform

B. Scale Transform

**C. Rotate Transform**

**ok**

D. Translate Transform

**Question No:114**

**(Marks:1)**

**Vu-Topper RM**

In WFP, if we try to add list box item in list box object which is already null, it will give us

A. Runtime exception

**B. Compile time error**

C. Syntax error

**Question No:115**

**(Marks:1)**

**Vu-Topper RM**

XML is a strict version of \_\_\_\_\_.

A. Java

B. CSS

**C. HTML**

D. C#

**Question No:116**

**(Marks:1)**

**Vu-Topper RM**

Which of these methods used to read strings from the console?

A. Get ()

B. Get line ()

C. Read ()

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## D. Readline ()

Question No:117

(Marks:1)

Vu-Topper RM

Which if the following statement is correct about WPF?

- A. WPF can use Python language foe designing
- B. WPF can developed mobile apps
- C. WPF is resolution independence**
- D. WPF not support declarative programming

Question No:118

(Marks:1)

Vu-Topper RM

The code given bellow is equivalent to \_\_\_\_\_.

- A. `<SolidColorBrush>White</SolidColorBrush>`
- B. `<WhiteBrush>MyWhiteBrush</WhiteBrush>`
- C. `<SolidColorBrush Color = "White"/>`**
- D. `<Brush Style = "Solid White">`

Question No:119

(Marks:1)

Vu-Topper RM

Which of the following event may or may not relate to an actual occurrence?

- A. Probabilistic Events**
- B. Actual Events
- C. Real Events
- D. Expected Events

Question No:120

(Marks:1)

Vu-Topper RM

All elements of WFP have following property/properties.

- A. Width
- B. None of the given option
- C. Height and Width**
- D. Height

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**Question No:121**

**(Marks:1)**

**Vu-Topper RM**

\_\_\_\_\_ is used to declare a class into multiple files and all these files are combined into a single class file when the application is compiled.

- A. Inheritance
- B. Partial class**
- C. Abstract Class
- D. Property Element

**Question No:122**

**(Marks:1)**

**Vu-Topper RM**

Which of the following is an example of tunnel key event?

- A. Key up
- B. Key down
- C. Preview key entered
- D. Preview key down**

**Question No:123**

**(Marks:1)**

**Vu-Topper RM**

Is SharedSizeScope shares size information in \_\_\_\_\_ grids(s)?

- A. Multiple**
- B. Single
- C. Both 1 & 2
- D. Double

**Question No:124**

**(Marks:1)**

**Vu-Topper RM**

Wait for a single event is \_\_\_\_\_ operation.

- A. Waiting
- B. Waste
- C. Idle
- D. Blocking**

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**Question No:125**

**(Marks:1)**

**Vu-Topper RM**

Which of the following components generates an input Event?

A. Printer

**B. Multi touch**

C. Plotter

D. Speaker

**Question No:126**

**(Marks:1)**

**Vu-Topper RM**

Arrays in C# are \_\_\_\_\_ objects.

A. Logical

B. Arithmetic

**C. Reference**

D. Value

**Question No:127**

**(Marks:1)**

**Vu-Topper RM**

A language supported by MS. Net platform.

A. C

B. C++

C. Java

**D. C#**

**Question No:128**

**(Marks:1)**

**Vu-Topper RM**

Extra space inside the element in WFP is known as \_\_\_\_\_.

A. Margin

B. Style

C. Padding

**D. Tunneling**

**Question No:129**

**(Marks:1)**

**Vu-Topper RM**

All the members of interfaces are implicitly \_\_\_\_\_.

A. Private

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- B. Static
- C. Public**
- D. Abstract

**Question No:130** (Marks:1) **Vu-Topper RM**

Dock panel is used in \_\_\_\_\_ interface.

- A. Top level**
- B. Bottom level
- C. Right level
- D. Left level

**Question No:131** (Marks:1) **Vu-Topper RM**

The data members of a class by default are?

- A. Protected ,Public
- B. Private ,Public
- C. Public**
- D. Private

**Question No:132** (Marks:1) **Vu-Topper RM**

The Main method returns zero value which indicates the\_\_\_\_\_.

- A. Exception in program
- B. Source of programme
- C. Termination of program
- D. Successful execution of a program**

**Question No:133** (Marks:1) **Vu-Topper RM**

The \_\_\_\_\_, \_\_\_\_\_ and \_\_\_\_\_ of applications that use events, either directly or indirectly is called event-based programming.

- A. Model , Code , Operation
- B. Analyze , Design , Operation

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C. Code ,operation , Maintain

**D. Design , Coding , Operation**

**Question No:134**

**(Marks:1)**

**Vu-Topper RM**

Silver light is a subset of \_\_\_\_\_.

**A. NET**

B. Python

C. Window Forms

D. C++

**Question No:135**

**(Marks:1)**

**Vu-Topper RM**

If we insert some object in a single cell in Grid panel, these objects are placed on \_\_\_\_\_.

**A. One on top of the other**

B. One after of the other

C. One bottom of the other

D. One side of the other

**Question No:136**

**(Marks:1)**

**Vu-Topper RM**

A class can inherit from \_\_\_\_\_class/classes in C#.

A. Two

**B. Single**

C. Three

D. Multiple

**Question No:137**

**(Marks:1)**

**Vu-Topper RM**

If we exclude the mechanism of calling the objects through name then:

**A. Code will not compile**

B. Code will be difficult to debug

C. Code will have an error

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D. Code will design dependent

**Question No:138**

**(Marks:1)**

**Vu-Topper RM**

Margin defines an extra space \_\_\_\_\_ while considering edges of the element

- A. Between
- B. Inside
- C. Outside**
- D. Anywhere

**Question No:139**

**(Marks:1)**

**Vu-Topper RM**

Attribute parameter can be either positional parameters or \_\_\_\_\_ parameters.

- A. Named**
- B. Static
- C. Global
- D. None of the given option

**Question No:140**

**(Marks:1)**

**Vu-Topper RM**

Suppose we have two elements in grid one is bottom and other is rectangle, which property will be helpful to set position of button on top of the rectangle?

- A. Z index
- B. Sizing**
- C. Transform
- D. Stack Panel

**Question No:141**

**(Marks:1)**

**Vu-Topper RM**

\_\_\_\_\_ Graphics work with shapes.

- A. Scalar

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B. Vector

**C. Both 1 & 2**

D. None of the given

**Question No:142**

**(Marks:1)**

**Vu-Topper RM**

UI element focusable value is \_\_\_\_\_ by default.

**A. True**

B. False

C. Zero

D. Nil

**Question No:143**

**(Marks:1)**

**Vu-Topper RM**

Tag of namespace in XAML is just a \_\_\_\_\_

**A. String**

B. Integer

C. Float

D. Property

**Question No:144**

**(Marks:1)**

**Vu-Topper RM**

In which type does the enumerators are stored by the compiler?

A. String

**B. Integer**

C. Float

D. None of the given

**Question No:145**

**(Marks:1)**

**Vu-Topper RM**

Which of the following event may or may not relate to an actual occurrence?

**A. Probabilistic Events**

B. Actual Events

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- C. Real Events
- D. Expected Events

**Question No:146** (Marks:1) **Vu-Topper RM**

Which of the following keyword is used to monitor exceptions?

- A. Finally
- B. Try**
- C. Throw
- D. Catch

**Question No:147** (Marks:1) **Vu-Topper RM**

Which keyword is used to declare the indexers?

- A. Base
- B. This**
- C. Extract
- D. Super

**Question No:148** (Marks:1) **Vu-Topper RM**

Which symbol is used to declare the preprocessor directives?

- A. \$
- B. \*
- C. #**
- D. ^

**Question No:149** (Marks:1) **Vu-Topper RM**

Which method is used to write single byte to the file?

- A. Write ()
- B. Write Line()
- C. Write Byte()**
- D. Write Key()

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**Question No:150**

**(Marks:1)**

**Vu-Topper RM**

\_\_\_\_\_ Function will register a dependency property in WPF.

- A. Dependency Property .reg()
- B. Dependency Property. Registration ()
- C. Dependency Property. Reiterated()
- D. Dependency Property. Register()**

**Question No:151**

**(Marks:1)**

**Vu-Topper RM**

Derived Event is:

- A. Introduced into an event processing system by an event consumer.
- B. Generated as result of event that takes place inside an event processing system.**
- C. Introduced into an event processing system by an even producer.
- D. A set of associated events.

**Question No:152**

**(Marks:1)**

**Vu-Topper RM**

\_\_\_\_\_ key can be represented as \_text in XAML.

- A. Protected
- B. Focus**
- C. Public
- D. None of the given

**Question No:153**

**(Marks:1)**

**Vu-Topper RM**

Silver light is a subset of \_\_\_\_\_.

- A. NET**
- B. Python
- C. Window Forms
- D. C++

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**Question No:154**

**(Marks:1)**

**Vu-Topper RM**

Which type of sizing is used in WPF?

- A. Line
- B. Percentage
- C. Proportional**
- D. Element

**Question No:155**

**(Marks:1)**

**Vu-Topper RM**

By convention \_\_\_\_\_ event names are prefixed with Preview.

- A. Tunnelling**
- B. Bubbling
- C. Direct
- D. None of the given

**Question No:156**

**(Marks:1)**

**Vu-Topper RM**

We use "UIElement" property ClipToBounds= "false" when

\_\_\_\_\_.

- A. We want area child element don't cross the boundary of parent.
- B. Parent area also increase on increasing of area of child element.
- C. We want area of child element is allowed to cross the boundary of parent. ok**
- D. None of these these.

**Question No:157**

**(Marks:1)**

**Vu-Topper RM**

The \_\_\_\_\_ in the namespace indicate a hierarchy of nested namespaces.

- A. Arrows
- B. Dots**
- C. Semicolon
- D. Brackets

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**Question No:158**

**(Marks:1)**

**Vu-Topper RM**

If we insert some object in a single cell in Grid panel, thru these objects are placed on \_\_\_\_\_.

- A. One on top of the other**
- B. One after of the other
- C. One bottom of the other
- D. One side of the other

**Question No:159**

**(Marks:1)**

**Vu-Topper RM**

Which of the following is the object-oriented way to handle run time errors?

- A. On Error
- B. Error codes
- C. Interface
- D. Exception**

**Question No:160**

**(Marks:1)**

**Vu-Topper RM**

\_\_\_\_\_ is an entity that receives events from the system.

- A. Event Producer
- B. Event Consumer**
- C. Event Channel
- D. Event Generator

**Question No:161**

**(Marks:1)**

**Vu-Topper RM**

Against \_\_\_\_\_ keyword a partial class is generated which we write in C# code.

- A. X:class**
- B. Xmlns
- C. <button>

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**Question No:162**

**(Marks:1)**

**Vu-Topper RM**

Suppose we have declared a button in XAML as shown in give n code.  
Choose the correct C# code which gets this button in C#.

`<Button x: Name="okbutton">OK</Button>`

- A. `Button okbutton=(Button>window.( "okbutton");`
- B. `Button okbutton=(Button>window.searchname( "okbutton");`
- C. `Button okbutton=(Button>window.getbutton( "okbutton");`
- D. `Button okbutton=(Button>window.findname( "okbutton");`**

**Question No:163**

**(Marks:1)**

**Vu-Topper RM**

When your C++ program is compiled, it creates a file called \_\_\_\_\_

- A. Assembly**
- B. Exe
- C. Object
- D. Class

**Question No:164**

**(Marks:1)**

**Vu-Topper RM**

\_\_\_\_\_ property value is used to set width and height of element in WPF according to its content.

- A. Name
- B. X:class
- C. NaN ok**
- D. Tree

**Question No:165**

**(Marks:1)**

**Vu-Topper RM**

Event –based programming is also known as:

- A. Service –oriented architecture(SOA)
- B. Event – driven Architecture(EDA)**
- C. Service –driven Architecture(SDA)

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**Question No:166**

**(Marks:1)**

**Vu-Topper RM**

When a user select element from list box, after selecting compiler marked the selected element as

- A. Fix
- B. Selected
- C. Handled

**D. Bubble**

**Question No:167**

**(Marks:1)**

**Vu-Topper RM**

Design of silver light mostly follows the design of \_\_\_\_\_

- A. C++
- B. WPF**
- C. Console
- D. C#

**Question No:168**

**(Marks:1)**

**Vu-Topper RM**

In tunnelling, event move from \_\_\_\_\_.

- A. Left to Right
- B. Right to Left
- C. Top to Down**
- D. Diagonally

**Question No:169**

**(Marks:1)**

**Vu-Topper RM**

Attribute of a program can be retrieved from its assembly metadata through \_\_\_\_\_.

- A. Static member
- B. Reflection**
- C. Garbage collector
- D. Constructor

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**Question No:170**

**(Marks:1)**

**Vu-Topper RM**

Clean room design is also called \_\_\_\_\_.

- A. Clear Room design
- B. Wall Technique Design
- C. Chinese Wall Technique**
- D. French Wall Technique

**Question No:171**

**(Marks:1)**

**Vu-Topper RM**

If we want to scale an object in the 2-D x-y coordinate system then \_\_\_\_\_ class will be used.

- A. Rotate transform
- B. Matrix transform
- C. Translate transform**
- D. Skew transform

**Question No:172**

**(Marks:1)**

**Vu-Topper RM**

Clean room design is useful as a defense against \_\_\_\_\_

- A. Copyright
- B. Trade secret infringement
- C. Copyright and trade secret infringement**
- D. None of the given

**Question No:173**

**(Marks:1)**

**Vu-Topper RM**

The root object in XAML must specify a least \_\_\_\_\_ XML namespace(s) that is/are used to qualify it and any child elements.

- A. Two
- B. None of the given
- C. Four
- D. One**

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**Question No:174** (Marks:1) **Vu-Topper RM**

Anonymous methods \_\_\_\_\_ the code size.

- A. Double
- B. Expand
- C. Reduce**
- D. Expand

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**Question No:175** (Marks:1) **Vu-Topper RM**

\_\_\_\_\_ works with Graphics Cards.

- A. OpenGL
- B. GDI**
- C. DirectX
- D. XNA

**Question No:176** (Marks:1) **Vu-Topper RM**

<Button.Content> tag in XAML is the syntax for \_\_\_\_\_.

- A. Namespace
- B. Property Element
- C. Class**
- D. Form

**Question No:177** (Marks:1) **Vu-Topper RM**

To check that the user either pressed left Alt key or right Alt key, the \_\_\_\_\_ is used.

- A. isKeyDown
- B. is Down
- C. keyboardDevice.IsKeyDown**
- D. KeyStates.ISKeyDown

**Question No:178** (Marks:1) **Vu-Topper RM**

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Which provider has the highest priority while providing a value to a dependency property?

A. Style setters

**B. Default Value**

C. Local Value

**Question No:179**

**(Marks:1)**

**Vu-Topper RM**

Which of the following statements is true about raw events?

**A. It is introduced into an event processing system by an event procedure.**

B. It is generated as a result of event processing.

C. It is introduced into an event processing system by an event consumer.

D. It is a subscription mechanism for events.

**Question No:180**

**(Marks:1)**

**Vu-Topper RM**

WPF Margin is defines by \_\_\_\_\_ type.

A. Thin

B. Thinnest

C. Thick

**D. Thickness**

**Question No:181**

**(Marks:1)**

**Vu-Topper RM**

Which property is used to change the Z Order of elements in WPF?

A. Z-Coordinate

B. Zpanel

**C. Zindex ok**

D. Zvalue

**Question No:182**

**(Marks:1)**

**Vu-Topper RM**

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If we run the program from within Visual Studio, the console window disappears quickly so we use \_\_\_\_\_ to keep screen from going away.

**A. Console.ReadLine ()**

B. Console.WriteLine()

C. Console.Title

D. Console.Clear

**Question No:183**

**(Marks:1)**

**Vu-Topper RM**

When parent element space is not enough for the content of child element, this type of situation arises due to \_\_\_\_\_

A. Short memory

**B. Content Overflow** ok

C. Indexing

D. Grid

**Question No:184**

**(Marks:1)**

**Vu-Topper RM**

\_\_\_\_\_ is a base class similar to UIElement but for document-related pieces of content that don't have rendering behavior on their own.

A. VisualElement

B. SystemElement

C. XAMLElement

**D. ContentElement**

**Question No:185**

**(Marks:1)**

**Vu-Topper RM**

Which of these of the class String is used to obtain length of string object?

A. Get()

B. Sizeof()

**C. Length()**

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D. Length of()

**Question No:186**

**(Marks:1)**

**Vu-Topper RM**

Overloaded operators must be \_\_\_\_\_.

- A. Referenced
- B. Static**
- C. Objective
- D. Delegates

**Question No:187**

**(Marks:1)**

**Vu-Topper RM**

A (n) \_\_\_\_\_ is Overloaded operators must.

- A. Delegate**
- B. XAML
- C. Function
- D. Constructor

**Question No:188**

**(Marks:1)**

**Vu-Topper RM**

Default value of Grid. Row is \_\_\_\_\_

- A. 0**
- B. 1
- C. 2
- D. 3

**Question No:189**

**(Marks:1)**

**Vu-Topper RM**

In XAML 2006, x:AsyncRecords works on \_\_\_\_\_ thread(s).

- A. Single
- B. Multiple
- C. Both 1 & 2**
- D. None of given

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**Question No:190**

**(Marks:1)**

**Vu-Topper RM**

DependencyObject.ClearValue method clears the \_\_\_\_\_ value in a dependency property.

A. Default

**B. Local**      **ok**

C. Setter

D. Getter

**Question No:191**

**(Marks:1)**

**Vu-Topper RM**

Attached event will be raised by the \_\_\_\_\_ element while bubbling.

A. Child

**B. Both 1 & 2**

C. Header

D. Parent

**Question No:192**

**(Marks:1)**

**Vu-Topper RM**

Which symbols is used to declare the preprocessor directives?

**#**

**Question No:193**

**(Marks:1)**

**Vu-Topper RM**

\_\_\_\_\_ header file should be included with kbhit() command.

A. stdio.h

**B. Conio.h**

C. fstream.h

D. iostream.h

**Question No:194**

**(Marks:1)**

**Vu-Topper RM**

If we want to scale an object in 2-D x-y coordinate system then which transform class will be used?

**Translate Transform**

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**Question No:195**

**(Marks:1)**

**Vu-Topper RM**

XML is stricter version of-----

**HTML**

**Question No:196**

**(Marks:1)**

**Vu-Topper RM**

XAML is good to concisely represent-----

**User interface**

**Question No:197**

**(Marks:1)**

**Vu-Topper RM**

-----allow attaching a handler for an event that is defined in an element other than the one adding the handler.

**A. Tunneling**

B. Bubbling

C. Routed Event

D. Attached Event

**Question No:198**

**(Marks:1)**

**Vu-Topper RM**

Wait for single event is\_\_\_\_\_operation.

**Blocking**

**Question No:199**

**(Marks:1)**

**Vu-Topper RM**

How can you specify null property in markup extension?

:null:

(null)

[x:null]

**{x:null}**

**Question No:200**

**(Marks:1)**

**Vu-Topper RM**

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**For More Help Contact What's app 03224021365**

Button, listbox and status bar are derived from Control\_\_class in WPF.

**Base**

**Question No:201** (Marks:1) **Vu-Topper RM**

All elements of WPF have following property/properties.

**Height and Width**

**Question No:202** (Marks:1) **Vu-Topper RM**

Dock panel is used in \_\_\_\_\_ interface.

**A. Top level** ok

B. Left level

C. Right level

D. Bottom level

**Question No:203** (Marks:1) **Vu-Topper RM**

If we insert some objects in a single cell in Grid panel, then these objects are placed on \_\_\_\_\_.

A. One after the other

B. One on Side of the other

**C. One on Top of the other** ok

D. One on Bottom of the other

**Question No:204** (Marks:1) **Vu-Topper RM**

UI elements focusable value is \_\_\_\_\_ by default.

**True**

False

**Question No:205** (Marks:1) **Vu-Topper RM**

Which keywords is used to declare the indexes?

**This**

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Super

**Question No:206**

**(Marks:1)**

**Vu-Topper RM**

Derived Events is:

**Generated as a result of event that takes place inside an event processing system.**

**Question No:207**

**(Marks:1)**

**Vu-Topper RM**

Design of Silverlight mostly follow the design of \_\_\_\_\_

- A. C#
- B. C++
- C. WPF**
- D. Console

**Question No:208**

**(Marks:1)**

**Vu-Topper RM**

Which of following is not derived from "Control" class?

**None of the given**

**Question No:209**

**(Marks:1)**

**Vu-Topper RM**

**Question No:210**

**(Marks:1)**

**Vu-Topper RM**

Which of these methods of the class String is used to obtain length of string object?

**Length()**

**Question No:211**

**(Marks:1)**

**Vu-Topper RM**

A-----is a reference to a method.

**Delegate**

**Question No:212**

**(Marks:1)**

**Vu-Topper RM**

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A C# \_\_\_\_\_ is a class member that is activated whenever the event, it was designed for, occurs.

**Event Page 37**

Function

**Question No:213**

**(Marks:1)**

**Vu-Topper RM**

\_\_\_\_\_ library is used behind Xbox Graphics.

A. NXA

B. XNA

**C. Directx**

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D. Directy

**Question No:214**

**(Marks:1)**

**Vu-Topper RM**

XAML is a \_\_\_\_\_ programming language.

**Declarative Google**

Formative

**Question No:215**

**(Marks:1)**

**Vu-Topper RM**

Which of the following access specifiers can be used for an interface in C#?

Private

**Public Google**

**Question No:216**

**(Marks:1)**

**Vu-Topper RM**

Tasks that proceed independently of one another are said to execute \_\_\_\_\_

**Asynchronous**

**Google**

Operation

**Question No:217**

**(Marks:1)**

**Vu-Topper RM**

When your C# program is compiled, it creates a file called \_\_\_\_\_

A. Class

B. EXE

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C. Object

**D. Assembly** Page 40

**Question No:218**

(Marks:1)

Vu-Topper RM

A stream in which the events may be of different types is referred to as \_\_\_\_\_ event stream.

A. Mutual

B. Continuous

C. Homogenous

**D. Heterogeneous** Page 10

**Question No:219**

(Marks:1)

Vu-Topper RM

Select wrong statement about destructor in C#?

A. Class can have one destructor only

B. Destructor work opposite to constructor

**C. Destructor can have modifiers or parameter**

D. Destructor cannot be inherited or overloaded

**Question No:220**

(Marks:1)

Vu-Topper RM

The common type system of C# has value types and \_\_\_\_\_ types.

A. Class

B. Enum

C. Object

**D. Reference** Page 13

**Question No:221**

(Marks:1)

Vu-Topper RM

The-----pointer in methods refers to the object on which the method is called.

**A. This** Page 19

B. Super

C. Go

D. None

**Question No:222**

(Marks:1)

Vu-Topper RM

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WCF stands for

- A. Windows Communication Foundation
- B. Windows Class Foundation**
- C. Windows Classic Foundation
- D. None

Question No:223

(Marks:1)

Vu-Topper RM

c# is a \_\_\_\_\_ and .NET is a \_\_\_\_\_.

- A. Platform, Language
- B. Package, Language
- C. Language, Package
- D. Language, Platform**

Question No:224

(Marks:1)

Vu-Topper RM

Types not defined in any namespace are said to reside in the \_\_\_ namespace.

- A. Local**
- B. Static
- C. Virtual
- D. Global

Question No:225

(Marks:1)

Vu-Topper RM

In Event-Driven Architecture (EDA), \_\_\_\_\_ sends event to \_\_\_\_\_.

- A. Event Handler, Event Producer
- B. Event Producer, Event Consumer**
- C. Event Generator, Event Producer
- D. Event Consumer, Event Producer

Page 10

Question No:226

(Marks:1)

Vu-Topper RM

Which of the following does NOT include in event processing operations?

- A. Reading Events
- B. Deleting Events

**C. Terminating Events** Page 8

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## D. Transforming Events

**Question No:227** (Marks:1) **Vu-Topper RM**

In C#, when a value type is converted to object type, it is called \_\_\_\_\_

**A. Boxing**

B. Abstraction

C. Polymorphism

D. Data Conversion

**Question No:228** (Marks:1) **Vu-Topper RM**

Which one of the following is not the feature of C#?

A. Interface supported

**B. Multiple inheritance**

C. Operator Overloading is allowed

D. Locals can not shadow global variables

**Question No:229** (Marks:1) **Vu-Topper RM**

Choose the wrong statement about structures in C#.NET?

**A. A structure cannot be empty**

B. Structures can have destructors

C. Structure members cannot be declared as protected

D. Structures can implement an interface but they cannot inherit from another structure

**Question No:230** (Marks:1) **Vu-Topper RM**

g++ is a command of \_\_\_\_\_

A. Dev C++

**B. Unix based system**

C. Windows based system

D. None of the given options

**Question No:231** (Marks:1) **Vu-Topper RM**

Which keyword is used for correct implementation of an interface in C#?

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A. Intf

**B. Interface**

C. Int Interface

D. Success of program

**Question No:232**

**(Marks:1)**

**Vu-Topper RM**

\_\_\_\_\_ class reads the whole document in memory.

A. XPath

B. Xml Line

C. Xml Reader

**D. Xml Document**

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**Question No:233**

**(Marks:1)**

**Vu-Topper RM**

WCF stands for:

A. Windows Class Foundation

B. Windows Classic Foundation

**C. Windows Communication Foundation**

**Page 61**

D. None

**Question No:234**

**(Marks:1)**

**Vu-Topper RM**

Which of these keywords is not a part of exception handling?

A. Try

B. Catch

C. Throw

**D. Finally**

**Google**

**Question No:235**

**(Marks:1)**

**Vu-Topper RM**

\_\_\_\_\_ operator is used to signifies the destructor in C#.

A. #

B. =

C. &

**D. ~**

**Question No:236**

**(Marks:1)**

**Vu-Topper RM**

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Polymorphism works on the basis that child class should have \_\_\_\_\_ feature/s of its parent class.

- A. No
- B. Few
- C. All**
- D. Only one

**Question No:237** (Marks:1) **Vu-Topper RM**

An Event that is generated as a result of event processing that takes place inside an event processing system is called \_\_\_\_\_

- A. Raw Event
- B. Event Stream
- C. Derived Event**
- D. Event Consumer

**Page 10**

**Question No:238** (Marks:1) **Vu-Topper RM**

Which of the following doesn't have Graphical User Interfaces and the Event-Driven Model?

- A. Web Application
- B. Mobile Application
- C. Desktop Application
- D. Console-Application**

**Question No:239** (Marks:1) **Vu-Topper RM**

For the first time, WPF was announced in \_\_\_\_\_

- A. 2004
- B. 2003**
- C. 2002
- D. 2001

**Page 60**

**Question No:240** (Marks:1) **Vu-Topper RM**

Waiting for a single event is \_\_\_\_\_ operation.

- A. Blocking**
- B. Unblocking

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- C. Both
- D. None

**Question No:241** (Marks:1) **Vu-Topper RM**

Reactions of events are either \_\_\_\_\_ or \_\_\_\_\_.

- A. Blocking, Synchronous
- B. Synchronous, Blocking
- C. Asynchronous, Blocking

**D. Synchronous, Asynchronous**

**Question No:242** (Marks:1) **Vu-Topper RM**

In WPF, \_\_\_\_\_ class defines an object which has read-only (frozen) state.

- A. Freeze
- B. Frozen
- C. Read-Only

**D. Freezable**

Google ok

**Question No:243** (Marks:1) **Vu-Topper RM**

In XAML, namespace other than the default one is denoted by \_\_\_\_\_

- A. Xlmns.x
- B. Xlmns:x**
- C. Xlmns/x
- D. Xlmns(x)

**Question No:244** (Marks:1) **Vu-Topper RM**

All classes of Windows Presentation foundation are derived from \_\_\_\_\_ class.

- A. Xaml
- B. Object**
- C. Abstract
- D. Element

**Question No:245** (Marks:1) **Vu-Topper RM**

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Dock panel is a \_\_\_\_\_ of stack panel.

- A. Union
- B. Subset
- C. Superset**
- D. Intersection

**Question No:246**

**(Marks:1)**

**Vu-Topper RM**

<Button.Content> tag in XAML is the syntax for \_\_\_\_\_

- A. Class**
- B. From
- C. Namespece
- D. Proper element

**Question No:247**

**(Marks:1)**

**Vu-Topper RM**

A \_\_\_\_\_ receives keyboard events only if it has keyboard focus.

- A. Mouse
- B. Keyboard
- C. UIElement**
- D. Keyboard Controls

**Question No:248**

**(Marks:1)**

**Vu-Topper RM**

xmlns namespace must be declare once in a XAML file at \_\_\_\_\_ element.

- A. Root**
- B. Form
- C. Child
- D. Middle

**Question No:249**

**(Marks:1)**

**Vu-Topper RM**

In WPF, if there is any name property then that property is also be taken as a substitute of \_\_\_\_\_

- A. X:static
- B. X:name**
- C. X:binding

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D. X:reference

**Question No:250**

**(Marks:1)**

**Vu-Topper RM**

Which of the following property will be used to restrict the user to not increase the width of a WPF element from a specific value?

**A. MinWidth**

B. DecreaseWidth

C. MinimumWidth

D. WidthMinumum

**Question No:251**

**(Marks:1)**

**Vu-Topper RM**

While working with grids in WPF, which attribute is used to see grid lines on screen?

A. Showgrids

B. Showgrid

C. ShowGridLine

**D. ShowGridLines**

**Question No:252**

**(Marks:1)**

**Vu-Topper RM**

Defining any type of controls as a content of another control is \_\_\_\_\_

A. Data Bining

**B. Rich Composition**

C. Vector based rendering

D. Resolution dependency

**Question No:253**

**(Marks:1)**

**Vu-Topper RM**

\_\_\_\_\_ convert from a string in XAML markup into particular objects/data types in an object graph.

A. Data binding

**B. Type converters**

C. Rich composition

D. Resolution Independence

**Question No:254**

**(Marks:1)**

**Vu-Topper RM**

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**Question No:263**

**(Marks:1)**

**Vu-Topper RM**

In WPF, Subtags don't add as a(n) \_\_\_\_\_

- A. List
- B. Array
- C. Dictionary
- D. Designated Attribute**

**Question No:264**

**(Marks:1)**

**Vu-Topper RM**

Which one is considered to be a keyword with reference to XAML 2006?

- A. X Null
- B. X Static**
- C. X Name
- D. X Array

**Question No:265**

**(Marks:1)**

**Vu-Topper RM**

\_\_\_\_\_ and delegates work hand in hand.

- A. Events** **Page 38**
- B. Static members
- C. post-processors
- D. pre-processors

**Question No:266**

**(Marks:1)**

**Vu-Topper RM**

An event processing agent is said to be \_\_\_\_\_if the way it processes one event does not influence the way it processes any subsequent events.

- A. Producer
- B. Stateless** **Page 10**
- C. Consumer
- D. Heterogeneous

**Question No:267**

**(Marks:1)**

**Vu-Topper RM**

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A stream in which all the events must be of the same type is called \_\_\_\_\_ event stream.

- A. Mutual
- B. Continuous
- C. Heterogeneous

**D. Homogeneous**

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**Question No:268**

**(Marks:1)**

**Vu-Topper RM**

DirectX managed libraries are given by \_\_\_\_\_

- A. NXA
- B. XAN
- C. AXN

**D. XNA**

**Question No:269**

**(Marks:1)**

**Vu-Topper RM**

Which of the following is used for communicating with unmanaged COM in C#?

- A. Single Threaded Apartment**
- B. Multiple Threaded Apartment
- C. Assembly Threaded Apartment
- D. Reference Threaded Apartment

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**Question No:270**

**(Marks:1)**

**Vu-Topper RM**

What is the key feature of Java?

- A. Platform Dependent
- B. Platform independent

**C. Both (a) and (b)**

D. Virtual machine Based language

**Question No:271**

**(Marks:1)**

**Vu-Topper RM**

BAML stands for \_\_\_\_\_

- A. Beta Application Markup Language
- B. Beta Application Machine Language
- C. Binary Application Machine Language

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**Question No:272** (Marks:1) **Vu-Topper RM**  
\_\_\_\_\_ let any class behave like an array.

- A. Fields
- B. Indexers**
- C. Finalizers
- D. Properties

**Question No:273** (Marks:1) **Vu-Topper RM**  
\_\_\_\_\_ classes are used to restrict the inheritance in C#.

- A. XAML
- B. Object
- C. Sealed**
- D. Property

**Question No:274** (Marks:1) **Vu-Topper RM**  
By default, there will be \_\_\_\_\_ number of columns if we do not mention any column definition in grids.

- A. 2
- B. 3
- C. 1 ok**
- D. None of these

**Question No:275** (Marks:1) **Vu-Topper RM**  
\_\_\_\_\_ is a timer based change of value.

- A. Themes
- B. Styles
- C. Template
- D. Animation ok**

**Question No:276** (Marks:1) **Vu-Topper RM**  
In WPF, \_\_\_\_\_ use(s) the method to add additional data with the sealed class object.

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- A. Class
- B. Xmlns
- C. Tree Structure

**D. Dependency Properties**      **ok**

**Question No:277**      **(Marks:1)**      **Vu-Topper RM**

"Viewbox" element uses different types of stretching with the help of stretch property. There is/are \_\_\_\_\_ possible value(s) of stretch property.

- A. 4**      **ok**
- B. 2
- C. 3
- D. 1

**Question No:278**      **(Marks:1)**      **Vu-Topper RM**

\_\_\_\_\_ transform requires an angle in transformation.

- A. Scale transform
- B. Button transform
- C. Rotate transform**      **ok**
- D. Element transform

**Question No:279**      **(Marks:1)**      **Vu-Topper RM**

Stylus can behave same as \_\_\_\_\_ but has higher resolution.

- A. Mouse**      **Page 113**
- B. Joystick
- C. Keyboard
- D. Touchpad

**Question No:280**      **(Marks:1)**      **Vu-Topper RM**

When elements in XAML overlaps, in that scenario which technique is used to decide which element should come at the top of other element?

- A. Rotate
- B. Z Order**      **ok**
- C. Scaling

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## D. Alignment

**Question No:281** (Marks:1) **Vu-Topper RM**

In WPF, Translate Transform has \_\_\_\_\_ default value for X & Y.

- A. 2
- B. 1
- C. 0**
- D. 3

**Question No:282** (Marks:1) **Vu-Topper RM**

**Question No:283** (Marks:1) **Vu-Topper RM**

Default value of Grid.Row is \_\_\_\_\_

- A. 0** ok
- B. 1
- C. 2
- D. 3

**Question No:284** (Marks:1) **Vu-Topper RM**

\_\_\_\_\_ library is used for Transforms in C#.

- A. System.Controls.Transform
- B. System.Windows.Transform
- C. System.Windows.Media.Transform** ok
- D. System.Windows.Controls.Transform

**Question No:285** (Marks:1) **Vu-Topper RM**

A \_\_\_\_\_ transforms element after they are laid out by the parent panel (but before they are rendered).

- A. Matrix Transform
- B. Skew Transform
- C. Render Transform
- D. Layout transform** ok

**Question No:286** (Marks:1) **Vu-Topper RM**

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In WPF, \_\_\_\_\_ function adds another type as an owner of a dependency property that has already been registered to a type.

- A. AddOwner(Type, PropertyMetadata) ok**
- B. Owner(Type, PropertyMetadata)
- C. Owner\_Add(Type, PropertyMetadata)
- D. Add\_Owner(Type, PropertyMetadata)

**Question No:287**

**(Marks:1)**

**Vu-Topper RM**

In WPF, \_\_\_\_\_ library is used for scrolling.

- A. System.Windows.Controls.Scroll
- B. System.Media.ScrollViewer
- C. System.Windows.Controls.Viewer
- D. System.Windows.Controls.ScrollViewer ok**

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