

CS408 – Computer Human Interaction

Quiz No.2 Dated Jan 01,2013

Web designers use the term _____ to describes the set of navigation elements that appear on every page of a site.

Address Navigation

Penitent navigation or global navigation

Both above

None

In usability test, which is a technique from given below opttions, in which you have two participants work together to perform the tasks.

Active Intervention

Co-Discovery

Trunk test

_____ has a goal of assessing whether the product works according to its specifications.

Trunk Test

Quality assurance

Both above

None of the above

_____ is a usability test in which a member of the test team sits in the room with the participant and actively probes the participant's understanding of whatever is being tested.

Co discovery

Active intervention

Trunk test

None of given

_____ is an early release of a product to a few users.

Surveys

Beta Test

Focus

None of the above

Exploring how children talk together in order to see if an innovative new groupware product would help them to be more engaged would probably be better informed by a _____.

Usability testing

Field study

Predictive evaluation

DECIDE framework

In DECIDE frame work _____ comes just after choosing the evaluation paradigm and techniques.

Deciding about ethical issues

Exploring the questions

Identifying the practical issues

None of the given

_____ is particularly useful early in design. It is excellent techniques to use with the prototype, because it provides a wealth of diagnostic information.

Co-discovery

Action Intervention

Splendid research

None of the given

Visually impaired persons can interact with outside world using their

Select correct option:

sense of sight

sense of hearing

both sense of touch and sense of hearing

sense of touch

HCI deals with

Select correct option:

Design of interactive system only

Evaluation of interactive system only

Implementation of interactive system only

All of the given choices

Which of the following is not one of the primary colors?

Select correct option:

Red

Yellow

Blue

Green

A small picture that is used to represent a closed window is said to be a/an

Menu

Toolbar

status bar

icon

choice of operations or services that can be performed by the system

Menu

Pointer

There can only be one _____ persona per interface for a product

Primary

Secondary

Supplemental

Customer

_____ represent the user's expectations of the tangible outcomes of using a specific product.

Non-user goals

End goals

Experience goals

Life goals

Certain factors that help us to interact with graphical based systems is _____

Indirect manipulation

Direct manipulation

Both

None of the given

Which of the following is used to toggle between two states?

check boxes

radio buttons

toolbars

menus

Scenario content and context are derived from information gathered during the _____ phase and analyzed during the _____ phase (respectively)

Modeling, Implementation

Research, Implementation

Research, Modeling

Research, modeling

Requirements specification involves A. Capturing the functional requirements of the system architecture B. Eliciting information about the work domain from the customer C. Capturing the non-functional requirements of the system architecture D. Translating the natural language of the work domain into an executable form

Only A

Only B

A and D

b and c

_____ personas address the needs of customers, not end users.

Served

Negative

Customer

Supplemental

During the _____ phase, usage and workflow patterns discovered through analysis of the field research and interviews are synthesized into domain and user models

Select correct option:

Refinement

Framework definition

Modeling

_____ aspect gives us hints and tips about using and creating user interface idioms, like dialog boxes and pushbuttons. A. Efficient. B. Strategic. C. Tactical. D. Reliable.

Only A

Only C

A and C

B and D

Social science and usability texts are full of methods and techniques for conducting _____ research.

Quantitative

Qualitative

SME

None of these

Building things from user's perspective is called _____

Functionality

Usability

Portability

None of the given

Subject matter experts (SME) are
beginners

intermediate users

expert users

the beginners in two or more related fields

Which of the following is a flaw in waterfall model?

requirements change over time

Maintenance can not be possible at the end

testing should be done before requirements gathering

All of the given

Choice of operations and services are offered on the screen through _____

Pointers

Toolbars

Menus

None of the given

What do you procrastinate on? is type of _____.

Priorities

Avoidance

Exceptions

Preference

If the Windows are laid out next or adjoined to each other are called _____

Overlaped

Neutral

Tiled

None of the Given

Which of the following best describes a stakeholder? A. A person who uses an interactive computer system
B. A person who has invested time or money in developing an interactive computer system. C. A person who receives output from or provides input to an interactive computer system. D. A person who is affected by the success or failure of an interactive computer system

A and B

C and D

Only B

Only D

The user's expectations of the tangible outcomes of using a specific product are represented by:

end goals

technical goals

experience goals

life goals

Scenario content and context are derived from information gathered during the _____ phase and analyzed during the _____ phase (respectively)

Modeling, Implementation

Modeling, Research

Research, Implementation

Research, Modeling

During _____ phase, usage and workflow patterns discovered through _____.

Modeling, analysis

Analysis, modeling

Testing, modeling

Testing, Analysis

During the _____ phase, usage and workflow patterns discovered through analysis of the field research and interviews are synthesized into domain and user models

Refinement

Framework definition

Modeling

Research

_____ represent the user's expectations of the tangible outcomes of using a specific product.

Non-user goals

End goals

Experience goals

Life goals

What do you enjoy most about your job (or lifestyle) is an example of _____.

Avoidance

Motivation

Exceptions

Attitude-oriented questions

_____ are concise narrative descriptions of one or more personas using a product to achieve a specific goal.

Persona-based scenario

Context scenario

Simple scenario

Dialogue